

Fire Tetris Build																	М	ay 2	2015	5						
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Procure All The Things: 6 >																										
start; order parts																										
Ignitor insulator production, Vancouver																										
receive metal & plumbing parts																										
receive flame boxes																										
Receive electronics parts																										
Receive regulator										-																
Create Panel Template: 5 >											I															
Rent pipe threader																										
0 Cut and thread pipes for 1 panel: ½ day																										
1 Assemble 1 panel manifold to test fit: ½ day																										
2 Cut and thread remaining pipes																										
3 Ship flame head pipes to Boston for CNC machining																										
Hardware Production:																										
5 Bend flame boxes																										
6 Flame head pipe production, Boston																										
7 Electronics assembly	_																									
8 Assemble remaining 7 panels: ½ day each																										
9 Assemble flame heads							L				+			+			_	-								
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Build regulator assembly and frame												-		+			_			H			+			+
2 Wire ignitors																										
Build panel frames																	_			H		_	+			
4 Test panels																										
Software Production: 7 >																										
6 Write control board firmware (Arduino / C)																										
7 Write flame control backend (golang)																										
8 Frontend: basic gameplay																										
9 Frontend: audio processing & SFX									4			4														
0 Frontend: Control input																				Н			+			
1 Frontend: Gameplay tweaks																										
2 Play testing & debugging																										
Ship:																										
4 Ship via Boston Container																										

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